This Week's Maths Tasks

WC - 13th July 2020

In this last week of term I've collected several fun activities to use some of the maths skills that you have learned this year. I hope you enjoy them!

Mental Maths

- 5 minutes each day on Times Tables Rockstars. Remember to complete a Studio activity once each week.
- Plus...
- Space Invaders! (click here)



• Choose a range for the answers from 1 to 20.



• You are given the answer at the bottom of the page and you need to zap the UFO that has the addition that gives this answer. Don't let them get to the bottom of the screen!

Complete this t	able:			
Object	Tally	Frequency (Number counted)	Number in Words	
		ı		

Challenge: Can you draw a pictogram to show your data?

Activity 2 - Multiplication Mosaic

Solve the calculations to reveal the hidden picture. Each answer has a special colour.

red = 1-12

green = 40-55

blue = 60-80

yellow = 90-120

white = 13-39

7 × 2	8 × 2	12 × 5	6 × 10	3 × 10	7 × 2	8 × 5	4 × 10	9 × 5
3 × 5	7 × 10	11 × 2	5 × 5	8 × 10	6 × 5	5 × 10	3 × 5	11 × 5
12 × 5	9 × 2	12 × 2	6 × 5	7 × 5	6 × 10	8 × 5	4 × 10	9 × 5
7 × 10	9 × 10	10 × 10	10 × 11	10 × 12	8 × 10	3 × 5	8 × 5	9 × 2
1 × 2	2 × 2	1 × 5	3 × 2	4 × 2	5 × 2	12 × 2	5 × 10	5 × 5
10 × 2	1 × 10	6 × 2	2 × 2	3 × 2	11 × 2	4 × 5	8 × 5	8 × 2
4 × 5	1 × 5	4 × 2	5 × 2	1 × 2	7 × 2	8 × 5	4 × 10	9 × 5
9 × 10	1 × 10	2 × 2	6 × 2	3 × 2	10 × 10	5 × 10	9 × 5	11 × 5
10 × 12	1 × 2	6 × 2	4 × 2	1 × 5	10 × 11	8 × 5	4 × 10	9 × 5



Activity 3 – Holiday Code Breaker Challenge

Solve the calculations and use the code breaker to spell out the summer-themed words.

α	b	С	d	c	f	g	h	i	j	k	ι	m
6	15	21	5	13	24	18	7	12	1	25	19	9
n	o	р	q	r	s	t	u	v	w	х	y	z

	Answer	Letter
3 × 5		
30 ÷ 10		
30 - 9		
5 × 5		
5 + 8		
10 × 2		

	Answer	Letter
30 - 10		
2 × 8		
5 + 3		
20 - 7		
15 + 4		

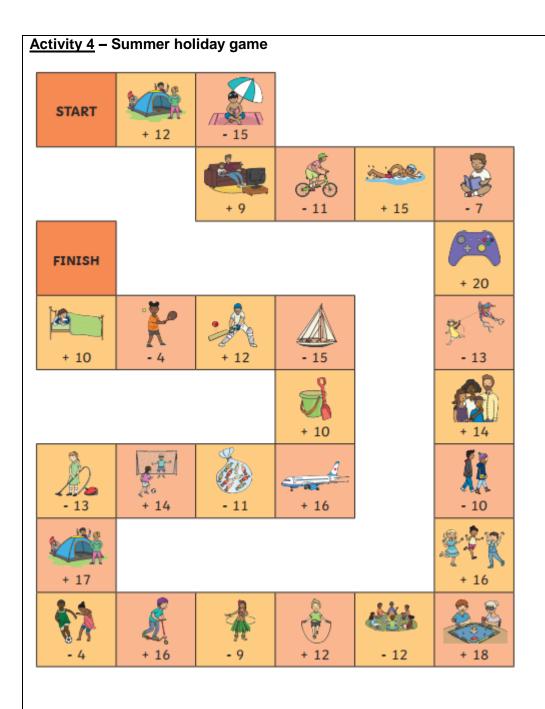
	Answer	Letter
20 - 13		
12 ÷ 2		
9 + 11		

	Answer	Letter
20 - 3		
2 + 1		
11 × 2		
15 + 6		
20 - 18		
7 + 6		
4 + 2		
20 - 11		

	Answer	Letter
25 - 8		
4 × 2		
60 ÷ 5		
27 ÷ 3		
5 + 12		
1 + 2		
20 - 8		
15 + 5		

	Answer	Letter
4 + 8		
11 + 10		
20 - 7		
10 + 9		
8 + 8		
20 - 1		
8 + 11		
40 - 17		





You will need:

- Counters
- A dice
- Pencil

Instructions

- · Each player starts the game with 100 points.
- Take turns to throw the dice and move your counter around the board.
- When you land on a square, add or subtract the points on that square to or from your score.
- When a player reaches the finish, the player with the most points is the winner.

Keep track of your score here:

Name:	Name:	Name:	Name:
100	100	100	100