

Shape Game: Adding and Subtracting Names of Shapes

<p>You need:</p> <ul style="list-style-type: none"> • this board; • counters for each player; • a die. <p>Here are lots of shapes with different numbers of sides.</p> <p>Roll a die. However many spots you get, you've got to find a calculation totalling that number of sides.</p> <p>For example, 1 is a circle, 2 is a semi-circle. Curved sides count as one side.</p> <p>Place a counter on the shape you choose. At the end, the player with the most covered shapes is the winner.</p>	Kite - Scalene Triangle	Decagon - Rhombus	Circle + Oval
	Octagon - Triangle	Oval + Right-angled Triangle	Semi-circle + Isosceles Triangle
	Heptagon - Equilateral Triangle	Nonagon - Hexagon	Oval + Pentagon
	Pentagon - Rectangle	Circle + Trapezium	Semi-circle + Circle
	Pentagon - Square	Octagon - Hexagon	Scalene Triangle + Right-angled Triangle