

Rules:
You start on the (yellow) 60 and must make your way round to the (red) 'end' square.
You can move any factor of the number you are on, except 1.
You must land exactly on each green square, so you can' $\dagger$ go round corners in one move.

Have a go at moving round this 'training' track following the rules.
Can you do it in fewer moves?

