English

Kipper's Toybox

- Print the attached booklet. Look at the front cover for the story. What do you think will happen in this story? Write down your ideas.
- Label the picture of the toys. Write their names (e.g. rabbit) and words to describe them (e.g. fluffy). Don't use the same word twice!
- Write a sentence to describe each toy using your describing words.
- Put the story pictures in the correct order and write a sentence for each to retell the story. Remember describing words, and capital letters and full-stops for sentences.

Phonics

- Watch the videos. What words have you heard in the videos? Write them down.
- ow sound—click here
- oo sound—click here
- ear sound click here
- ure sound—click here

Year 1 Grandma's Toy Box

Home Learning Project

History

- Read the Toys—Important Changes information.
- Play the Toys—changes board game.
- After playing the game, use Seesaw to video your answer to each question.

DT

- own moving picture of your favourite toy. You could choose to use a lever (like the rocking horse pictures we made in class) or a slider (like the gingerbreadman picture last week).
- Make and review your moving picture.

Maths

Addition and Subtraction

- Watch the video lesson Finding a Part https://whiterosemaths.com/
 homelearning/year-1/week-7-number-addition-subtraction/
- Watch the video lesson Subtraction— Crossing Out, Subtraction—using the symbol, Subtraction—find a part https://whiterosemaths.com/ homelearning/year-1/week-8-number-addition-subtraction/
- Complete the attached Maths practise worksheets for Addition and Subtraction.

Extra practise

- Visit the Topmarks website to play Addition and Subtraction games—https://www.topmarks.co.uk/maths-games/5-7-years/addition-and-subtraction
 Don't forget to use objects or pictures to help you to work out the answers
- Make a toy shop, with items costing less than 10p. Can you add two prices together? Can you give change from 10p. Remember to use your number bonds to help.

when playing the games.