English
The Old Toy Room

- Read the story of The Old Toy Room (attached last week) with an adult.
- Make your own version of the story. Draw a comic strip first, then write a sentence for each picture. Think about changing these things:
  - The main character. Can you describe them?
  - How the toys are travelling to the theatre e.g. an aeroplane, a ship or a rocket.
  - What problem do they have to fix this time?
  - What is Chester's special job at the opening?

History

- Look at toys from the past and modern toys (pictures or real ones).
- What is the same and different about the toys? How can you tell that a toy is old or modern? What clues could you look for? Write down some ideas.

Year 1
Grandma's Toy Box
Home Learning Project

Computing

- Watch Hector's World—Detail, Detail, Details. Design a poster to show how to keep information about yourself safe online.

RE

- **Who do some people pray?** Around the World some people believe in a God – something that loves and cares for them, like a friend or family. They believe that they can talk with God when they pray.
- What would you say thank you for or ask help for if you were talking to God? Write you own prayer.

Maths
Place value

- Watch the video lesson **Compairing Activity** https://whiterosemaths.com/homelearning/year-1/week-3/
- Watch the video lesson **Order Objects, Order Numbers, The Number Line** https://whiterosemaths.com/homelearning/year-1/week-4/
- **Make two numbers up to 10 using objects. Which is the biggest number? Which is the smallest? Put the objects in each number in a line to check. Make a third number. Order the numbers from smallest to largest. Where should this third number go?**
- Can you put three numbers written as numerals in order from smallest to largest? How about from largest to smallest. How do you know that they are in the correct order? Can you prove it? You could use playing cards to do this.
- Make a large number line from 0-10. You could use pavement chalks or pieces of paper on the ground with numbers on. Find a number, then hop one more or one less on the number line.