



Faces, Edges and Vertices

Complete the table below. Include a sketch of each shape in the relevant box!

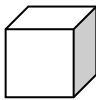
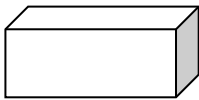


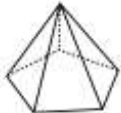
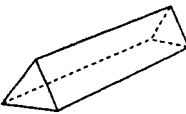




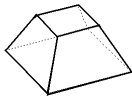
Shape	Sketch	Faces	Edges	Vertices
Cube				
Cuboid				
Tetrahedron (Triangular-based Pyramid)				
Square-based Pyramid				
Pentagonal-based Pyramid				
Triangular Prism				
Hexagonal Prism				
Cylinder				
Cone				
Sphere				
Frustum (square-based pyramid with the top cut off!)				

There is a sum linking the number of Faces, Edges and Vertices a **Polyhedron** has (not a Cylinder, Cone or Sphere) - can you work it out?



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